

STEAM

THROUGH PICTURE STORY BOOKS

Using picture story books to provoke and inspire thinking around STEAM (science, tech, engineering, arts, maths) concepts.

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JUST ONE BEE

by Margrete Lamond & Anthony Bertini
illustrated by Christopher Neilson

This beautiful picture story book describes how one little bee makes a difference on her own. It poetically describes the ways bees have an impact on our world.



STEAM activity ideas to use with this book:

- **Learn about the structure of a bee's body.** Make a scientific origami bee using [Origami Organelles](#).
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- **Meet the European Honey Bee** with [this video](#). **Make a poster of 'All the jobs bees can do'** or **create a flowchart to show the impact of bees and their effects** by discussing: What does One-Bee do in the story? (finds a flower, collects pollen, pollinates a flower to help it grow a seed etc.)
 - **How can we help bees?** [Watch this video](#) and discuss what action we can take at home or school (e.g. plant a bee-friendly garden)
 - **Go on a hunt for insects** in the school garden. Take photos. What body parts do you notice? Where is the insect? How do they move?
 - **The Power of Three:** One-bee gets help from two other bee-friends to pollinate flowers. How many flowers would get pollinated if each of those bees brought two more bee-friends to help? And those brought two more bee-friends... and so on?